

Nicholas R. Holterman

nrholt@umich.edu

812 E. Washington St. | Ann Arbor, MI | 48105



EDUCATION

University of Michigan

- Ph.D. in French Literature - “*Playing the French Middle Ages*”
Graduate Teaching Certificate; Digital Studies Certificate

Ann Arbor, MI
Expected Fall 2022

- M.A. in French Literature

May 2018

The University of Texas at Austin

- M.A. in English Literature

Austin, TX
August 2015

State University of New York - Oneonta

- B.S. in English and French Literature

Oneonta, NY
May 2013

TEACHING AND LEADERSHIP EXPERIENCE

The University of Michigan

Graduate Student Instructor

FRENCH 274: *Les Jeux*: Play and Games in French & Francophone Lit.

HONORS 241: *Westworld* and Philosophy of Mind

FRENCH 272: Screening Québec

HONORS 241: What *Westworld* Tells Us about Being Human: DaVinci to Delos

FRENCH 270: French and Francophone Fairy Tales

FRENCH 235: Advanced Practice: Sociopolitical & Multicultural Issues

FRENCH 102: Elementary French, 2nd semester

FRENCH 101: Elementary French

- Facilitate courses between 10 and 18 students in topics including elementary French language, English rhetoric & composition, sociopolitical issues in contemporary France, digital humanities, fairy tales, and francophone literature of North America.

- Gather source materials and course content, and design and implement course syllabi.

- Collaborate across various sections for continuity and equality in the department.

- Evaluate student work and assign grades.

- Oversee students’ final projects and essays.

Ann Arbor, MI

Summer 2022

Winter 2022

Winter 2020

Fall 2019

Winter 2019

Fall 2018

Winter 2018

Fall 2017

Academy of the Holy Names

High School French Teacher

- Manage groups of students and oversee course development.

- Lead courses in French (levels II-V; grades 9-12) language and francophone cultures.

- Design and implement weekly lesson plans based on school curriculum.

- Assess and evaluate assignments, quizzes, tests, and projects.

Albany, NY

November 2020 - June 2021

The University of Texas at Austin Austin, TX
Assistant Instructor
RHE 306: Race and Criminal Justice - Introductory Writing and Argumentation 2015-2016
• Facilitated two rhetoric courses on race and criminal justice, teaching writing and argumentation to two groups of 25 students.
• Geared discussion toward surveillance, technology, and the contemporary US.

The University of Texas at Austin Austin, TX
Teaching Assistant
E F314 L: Banned Books and Novel Ideas: Islamophobia Summer 2015
E 316 M: Masterworks of American Literature Spring 2015
E 316 L: Masterworks of English Literature Fall 2014
• Led six discussion sections of 20 students each and assisted professors in assessing student work

SERVICE, INTERNSHIPS, AND OTHER EXPERIENCE

University of Michigan Ann Arbor, MI
French Undergraduate Curriculum Committee Member Sep. 2018 - Jan. 2020
• Represent the RLL graduate student community in shaping the French language and literature undergraduate major and minor in the department.
• Evaluate course proposals and study abroad opportunities

University of Michigan Ann Arbor, MI
Romance Languages Executive Committee Member Sep. 2017- May 2018
• Liaised between department administration and graduate students.

University of Michigan Reykjavík, Iceland
Program Assistant - Center for Global and Intercultural Study May 2017
• Led 19 students on a “Reading and Writing Fairytales” course.
• Connected students, university administrations, & local communities.

University of Michigan Ann Arbor, MI
Proofreader Nov. 2016
• Proofed and edited, *In the Skin of a Beast: Sovereignty and Animality in Medieval France* by Peggy McCracken (Chicago University Press, 2017)

University of Michigan Ann Arbor, MI
Diversity Committee Member (Romance Languages and Literatures) Sep. 2016 - May 2017
• Drafted diversity and inclusion philosophy for the department.
• Organized lectures and a symposium for Martin Luther King Jr. Day.

Sprinklr Austin, Texas
Integrations Designer and Technical Writing Intern Jan. 2016 - May 2016
• Created and executed integrative applications for a cloud-based platform.
• Improved user interface and experience for the software.
• Drafted materials to train employees on new features of various services.

Vanderbilt University*Game Developer*

Nashville, TN

May - Sep. 2015

- Designed, developed, and animated a video game using Unity.
- Transcribed a medieval text and adapted the narrative for computer gaming.
- Planned grammar-based lessons to integrate into gameplay.

RESEARCH POSITIONS**The University of Texas at Austin***Research Assistant*

Austin, TX

May 2015 - Aug. 2015

- Assisted Doctor Geraldine Heng, Department of English.
- Edited the Global Middle Ages Project website using the Drupal platform.
- Translated texts from Medieval French to English.

The University of Texas at Austin*Research Assistant*

Austin, TX

June 2014 - Dec. 2015

- Research assistant to Dr. Marjorie Curry Woods, Department of English.
- Proofread chapter drafts of Dr. Woods' forthcoming monograph.
- Scanned books and articles for Dr. Woods' courses and monograph.

AWARDS AND SCHOLARSHIPS**Rackham Graduate Student Research Grant***Bibliothèque et Archives nationales du Québec*

Montréal, QC

August 2018

University of Michigan - Institute for the Humanities DHSI Grant*Digital Humanities Summer Institute*

Victoria, BC

June 2018

Outstanding Teaching Assistant Award*The University of Texas at Austin - Department of English*

Austin, TX

2015

The University of Texas at Austin*Humanities, Arts, Science, and Technology Advanced Collaboratory Scholarship*

Austin, TX

2014 -2015

Fulbright Commission*English Teaching Assistant Grant (Alternate recipient)*

Luxembourg

2013

CONFERENCES AND INVITED LECTURES**Cambridge Game and Play Network**

Title TBD

forthcoming March 2022

University of Michigan

ENGL 124 - The Middle of What?

"Video Games and Medievalism"

December 2021

International Congress on Medieval Studies - Kalamazoo

Panel: Game Cultures Society

May 2021

“Designing Women: Feminist Game Design in *Doon*”

Northeast Modern Language Association Conference March 2020 (canceled)
Panel: Posthumanism in French and Francophone Video Games
“Not Quite a Far Cry: Collapsing Difference in Far Cry New Dawn”

University of Michigan March 2019
Guest lecture on *Floire et Blanchefleur* - Dr. Cameron Cross

University of Michigan
Charles F. Fraker Conference February 2019
“Mapping Colonialism and Digital Erasure in *Assassin’s Creed: Rogue*.”

University of Michigan
Eisenberg Institute for Historical Studies March 2018
“The Problem with Expectations: Reading Christina of Markyate in the St. Albans Psalter.”

University of Michigan
Early Modern Colloquium Graduate Conference March 2017
“The Sound of Love: Orality and Intimacy of Hearing in *Floire et Blanchefleur*.”

University of Michigan
Charles F. Fraker Conference February 2017
“Manual Labor: Materiality and the Work of Reading Graphic Novels and Medieval Manuscripts.”

University of California Davis
Medievalism and Video Games Symposium May 2015
“Genre, the Medieval, and Fantastic Worlds in *Aucassin et Nicolette* and Lionhead Studios’ *Fable*.”

The University of Texas at Austin
Guest lecture on *Sir Gawain and the Green Knight* - Dr. Eric Mallin November 2014

The University of Texas at Austin
Vagantes Medieval Graduate Student Conference March 2014
“Genitive Genitalia: Owning Organs in the Fabliaux.”

SKILLS

Digital:

- HTML; CSS; Git; Javascript; Microsoft & Google suites.

Languages:

- English and French (bilingual); Spanish, Italian, and Latin (intermediate/advanced)

PROFESSIONAL AFFILIATIONS

- New York State Association of Foreign Language Teachers
- Medieval Academy of America